Bluetooth & BLE

Rob Probin, 6 April 2021

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What is BLE?

- BLE = Bluetooth Low Energy = Bluetooth LE
 - formerly marketed as Bluetooth Smart
- Different than classic Bluetooth
- No RFCOMM/SPP (serial port profile)
 - You probably know SPP from the HC05 module
 - BLE has no standard serial (stream) interface
- Everything is based on attributes / characteristics
 - Basically an 'object-based' approach
- That doesn't stop many people (hobbyists and professionals) making it work as a serial port!

Conceptually: Low Power, Low Cost, '**Sensor**' type protocol.



Why BLE has become popular?

- Basically Apple & iOS and Classic Bluetooth
 - Apple, for its iOS based products, iPhone® and iPad®, only support some specific Bluetooth profiles/protocols
 - For classic Bluetooth they require authorisation
 - In order to communicate with an iOS device via Bluetooth, must obtain full approval and certification from Apple before they are manufactured and made available to the public.
- However, BLE is basically open to do what you want with ... on all platforms.

BLE Operating System Support

OS*	Support
IOS 5 and later	Excellent on more modern versions
Mac OS 10.10*	Very good
Linux (incl. Raspberry Pi)	Seems very good. (BlueZ 5.0)
Android 4.3 and later*	Very good
Win 10	Good – using this, seems to work fine.
Previous Windows	Windows 8 has 'native support' – but I wouldn't like to support any of them.
Windows Phone / BlackBerry	Apparently has 'native support' – but again, who knows what that means.

WARNING: Different hardware has an effect on BLE support, as does the OS version. List of iPhone model's BLE support is well documented. Other platforms...

BLE Concepts

- Central (e.g. Phone, Computer)
- Peripheral (e.g. Device, like UKMarsbot)
- All GAP/GATT build on attributes
- Advertising (can use for broadcasting data!) [GAP]
- Connected (read/write attributes) [GATT]
- Characteristics/Attributes
 - Description, properties, hierarchy of services
- UUID 16-bit (standard) and 128-bit (open/custom)
 - Summary: Just make your own 128-bit numbers
 - https://www.bluetooth.com/specifications/assigned-numbers/
- There are a few profiles basically specify services & attributes provided.
 - Most profiles are boring https://en.wikipedia.org/wiki/Bluetooth_Low_Energy

Serial over BLE

- Although not standardised, you obviously can transmit serial over BLE
- e.g.
 - Nordic Serial "Nordic UART Service" (NUS)
 - Semi-standard for Nordic devices
 - e.g. Fanstel
 - Other:
 - HM19 (Ti chip)
 - Keywish Nano BLE (Ti Chip)
- Why bad idea? Because splits data model & data owner from stack more transmissions, more power, more latency. (But sometimes it's the right solution...)
- <Add characteristics details here>

IOS/Android Generic BLE apps

- Interesting, if you are using characteristics/attributes, these are very good.
 - BLE Scanner
 - LightBlue by Punch Through
 - TI 'Starter'
 - Nordic nRF Connect



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Display board v2

Status: Connected

DEVICE UUID

90CA4040-B576-CFC8-ED12-4B39A2F9A582

ADVERTIMENT DATA

Display board v2

Title

Subtitle

"EC5E7473-C520-42B5-8DCD-B04F59CE996D" Service UUIDs

Title

Subtitle

Title

Subtitle

YES

Device is connectable

SERVICES

CUSTOM SERVICE EC5E7473-C520-42B5-8DCD-B04F59CE996D PRIMARY SERVICE

Clone

Display board v2

Status: Connected

CUSTOM SERVICE

EC5E7473-C520-42B5-8DCD-B04F59CE996D PRIMARY SERVICE

BRIGHTNESS (3F35A274-3456-49A8-AEFC-2BF6C6389838)

Write,Read

Updating ?

Write,Read Properties

0x80 Value - HEX at 09:37:28.777

No Value Value - String at 09:37:28.777

Brightness 09:37:28.897 - Characteristic User Description (2901)

DISPLAY MODE (CDF00644-B962-4CA1-8F8F-C40FE4F21C89)

Write,Read

Properties

No Value

Displaymode

Value - HEX at 09:37:28.657

Value - String at 09:37:28.657

0x00

Updating ? >

Example code on Arduino Nano 33 BLE

- LED Display 2
 - Another xmas project :-)
- <View code on GitHub>
 - https://github.com/robzed/LED_Display2
- Applicable to Robots!

Changes

- Bluetooth 4.2
 - DLE data link extension basically data payloads bigger than 20 bytes.
 - Biggest payload (via MTU) has to be negotiated.
 - Not just stack, but per device / central limitations..
 - Can fragment at L2CAP layer, but there are problems with dropped fragments so lots of implementations handle it above characteristics.
- Bluetooth 5:
 - Support for 2Mbit PHY
 - Support for longer distance 'Coded' (=slower by combining symbols)
- NOTE: Transfer speeds is a mixture of MTU, speed, and inter-frame time.

Libs/Tools for Programming BLE

Desktop Cross-platform

- Python https://github.com/adafruit/Adafruit_CircuitPython_BLE
 - Pretty basic, but seems to work on Windows.
- Lots of single platform tools, but worry about their support.
- Mobile cross-platform
 - <fill this in>
- Tools:
 - Windows: Terrible, write your own
 - Mobile (see previous slides) excellent
 - Mac BlueSee, Light Blue good
 - Linux don't know

References:

https://en.wikipedia.org/wiki/List_of_Bluetooth_protocols#Radio_frequency_communication_(RFCOMM)

https://learn.adafruit.com/circuitpython-ble-libraries-on-any-computer?view=all



https://circuitpython.readthedocs.io/projects/ble/en/latest/examples.html

https://github.com/adafruit/Adafruit_CircuitPython_BLE

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